

# Ethan Clark (he/him)

Louisville, KY • (502) 994 9261 • [esclar04@louisville.edu](mailto:esclar04@louisville.edu) • [github.com/Maykr1](https://github.com/Maykr1) • <https://ethansclark.com>

<b>OBJECTIVE</b>	Seeking a Computer Science internship for Summer 2025 (May 5 - August 15, 2025) to apply my skills in Software Engineering and contribute to innovative technology solutions.	
<b>EDUCATION</b>	<b>Bachelor of Arts, Computer Science</b> J.B. Speed School of Engineering, University of Louisville, Louisville, Kentucky	Expected August 2026 <b>GPA 3.38/4.0</b> Hours Completed: 78
<b>SKILLS/COURSEWORK</b>	<b>Technical Skills/Relevant Coursework</b> <ul style="list-style-type: none"><li>• Python Programming w/ Certification</li><li>• C, C++ Programming w/ Certification</li><li>• Java Programming w/ Certification</li><li>• Data Structures &amp; Algorithms</li><li>• HTML5 w/Certification &amp; CSS3 w/ Certification</li><li>• Robotics</li><li>• 3D Modeling (Fusion 360) &amp; 3D Printing</li><li>• MySQL, PostgreSQL &amp; Databases</li><li>• Git/GitHub</li></ul>	
<b>APPLIED EXPERIENCE</b>	<b>University Led Projects:</b> <p><b>C/C++:</b> Developed a simple C-based game inspired by <i>The Oregon Trail</i></p> <ul style="list-style-type: none"><li>• Incorporated options for the user to select a path to walk and created a dice-event function to generate random events.</li><li>• Designed various user interfaces for the main menu, traveling events, monster battles, and the storyline.</li></ul> <p><b>Python:</b> Developed a password generation and evaluation web application</p> <ul style="list-style-type: none"><li>• Utilized <b>Django</b> to create a user-friendly interface designed with HTML, Bootstrap, and SASS.</li><li>• Developed a SQLite database containing a curated list of commonly used passwords.</li><li>• Enabled password generation based on a set of pre-determined criteria and rated user passwords against both the criteria and the database of commonly used passwords.</li><li>• Led the development of the web application utilizing the waterfall methodology.</li></ul> <b>Personal Projects:</b> <p><b>SQL:</b> Developed a mock grocery store database to manage inventory and sales using <b>PostgreSQL</b></p> <ul style="list-style-type: none"><li>• Designed multiple tables to keep track of products, employees, customers, and transactions.</li><li>• Indexed frequently queried columns (e.g., products.name) for improved query performance.</li><li>• Created triggers to automatically log inventory adjustments when sales or deliveries were made.</li></ul> <p><b>Python:</b> Constructed a robot arm with custom 3D printed parts, MG996r Servo motors, a Raspberry Pi Zero 2 W, and a PCA9685. Wrote the code in Python with the pygame and Adafruit_pca9685 modules to link it with an Xbox controller.</p>	
<b>AREAS OF INTEREST</b>	Data Analytics & Data Science Artificial Intelligence & Machine Learning Backend Development	Software Development Enterprise Development Automation & Scripting
<b>WORK EXPERIENCE</b>	<b>Kroger</b> <i>Produce Associate</i> <ul style="list-style-type: none"><li>• Supported management across 13 departments when needed.</li><li>• Maintained optimal standards in the produce department, ensuring product freshness</li><li>• Collaborated with and sometimes led a team to maintain department during peak periods.</li></ul>	May 2022 - Present Louisville, KY
<b>ACTIVITIES/HONORS</b>	Member, Codecademy, Nov 2023 – present Member, Leetcode, Aug 2024 – present Member, Disability Inclusive Design Project – GE Appliances, Sep 2022 – Dec 2022 Member, Students with Futures in Technology (SWiFT) – GE Appliances, Mar 2022 <ul style="list-style-type: none"><li>• One of only four students in my entire high school to be accepted in the program.</li></ul> Member, VEX Robotics Club, Aug 2018 – May 2022	

- Led a team through several years in VEX Robotics Competitions.